

Opus Magi Character Sheet

Character Name:

Career / School:

| Characteristic | Score | | DM |
|-----------------------|-------|---------|----|
| | Total | Current | |
| Strength (Str) | | | |
| Dexterity (Dex) | | | |
| Endurance (End) | | | |
| Intelligence (Int) | | | |
| Education (Edu) | | | |
| Social Standing (Soc) | | | |

Rank:

Terms:

Age: (18 + terms x4) Experience:

Back Story:

| | | | |
|------------------------|--|--|--|
| Psionic Strength (Psi) | | | |
|------------------------|--|--|--|

| Skill | Level/DM |
|-------|----------|
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| Special Ability | Renews |
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Credits (Cr):

Encumbrance Limit:

(10 +/- Str DM)

| Equipment | Cost | Encumbrance | Notes (DM bonus, damage dice, etc.) |
|--------------------------|------|-------------|-------------------------------------|
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| Total Encumbrance | | | |

Combat Power:

All Careers: DM's for Str + Dex + End + skills in Athletics, Tactics, Gun Combat, Melee Combat, Heavy Weapons
 Esoteric Schools add: DM's for Int + all Magical Domains (Mages) : DM's for Psi + all Psionic skills (Psionicists)
 All Careers add: #damage dice of single weapon or spell that does the most damage + armor (base AR)

