

# Opus Magi Character Sheet

**Character Name:**

**Career / School:**

**Rank:**

**Terms:**

**Age:** (18 + terms x4) Experience:

**Back Story:**

| Characteristic        | Score |         | DM |
|-----------------------|-------|---------|----|
|                       | Total | Current |    |
| Strength (Str)        |       |         |    |
| Dexterity (Dex)       |       |         |    |
| Endurance (End)       |       |         |    |
| Intelligence (Int)    |       |         |    |
| Education (Edu)       |       |         |    |
| Social Standing (Soc) |       |         |    |

|                        |  |  |  |
|------------------------|--|--|--|
| Psionic Strength (Psi) |  |  |  |
|------------------------|--|--|--|

| Skill | Level/DM |
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| Special Ability | Renews |
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**Credits (Cr):**

**Encumbrance Limit:**

(10 +/- Str DM)

| Equipment                | Cost | Encumbrance | Notes (DM bonus, damage dice, etc.) |
|--------------------------|------|-------------|-------------------------------------|
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| <b>Total Encumbrance</b> |      |             |                                     |

**Combat Power:**

All Careers: DM's for Str + Dex + End + skills in Athletics, Tactics, Gun Combat, Melee Combat, Heavy Weapons  
 Esoteric Schools add: DM's for Int + all Magical Domains (Mages) : DM's for Psi + all Psionic skills (Psionicists)  
 All Careers add: #damage dice of single weapon or spell that does the most damage + armor (base AR)

